

Fig. 1

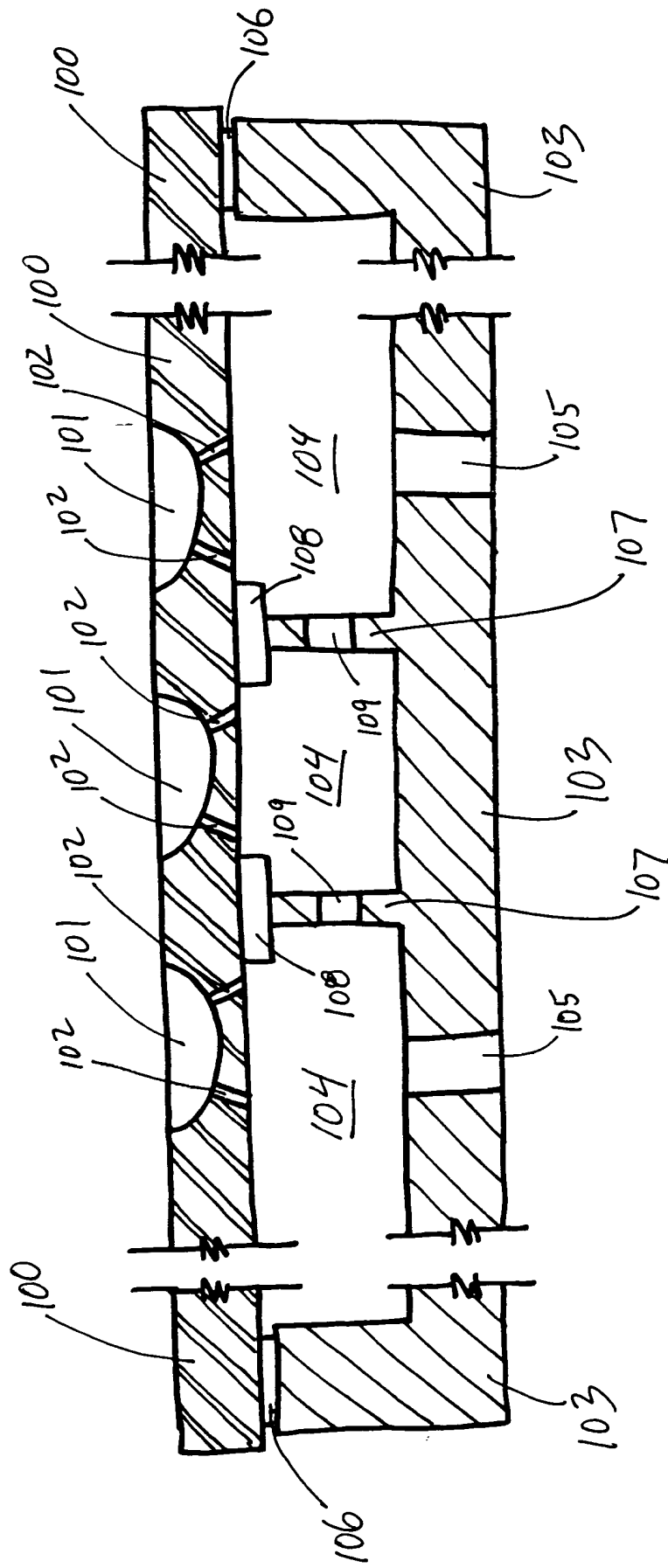
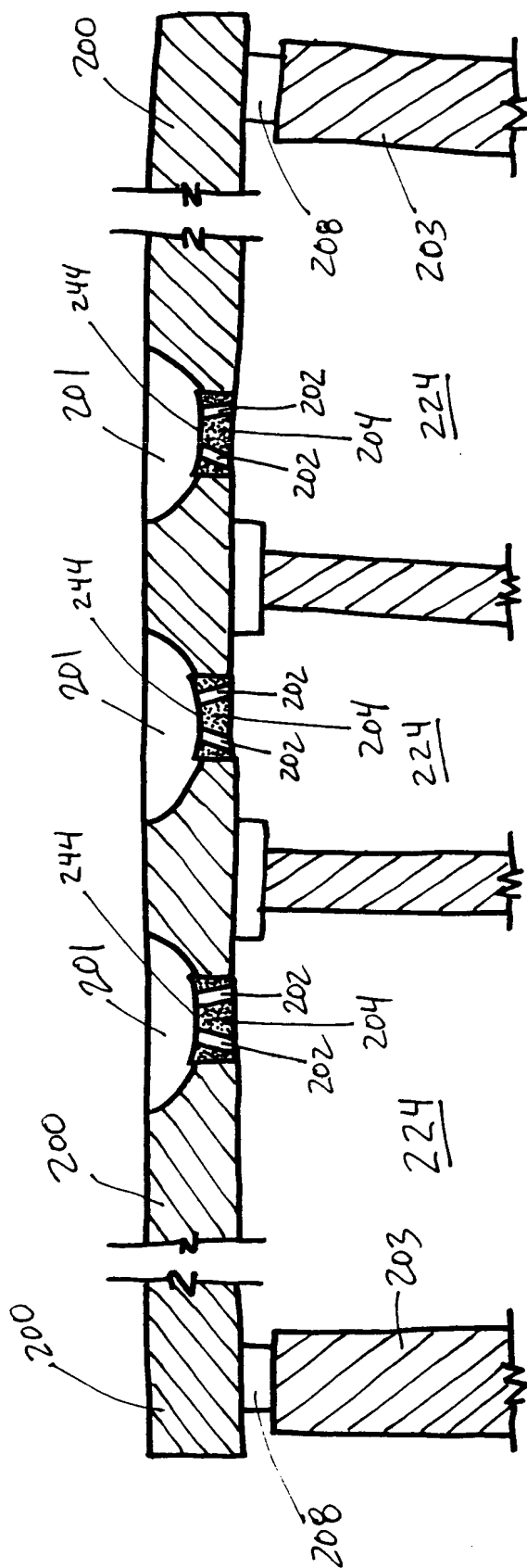


Fig. 2



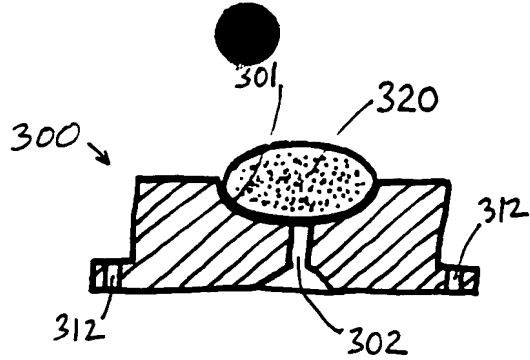


Fig. 3

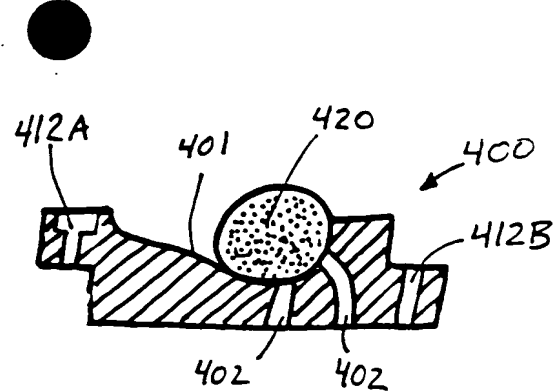


Fig. 4

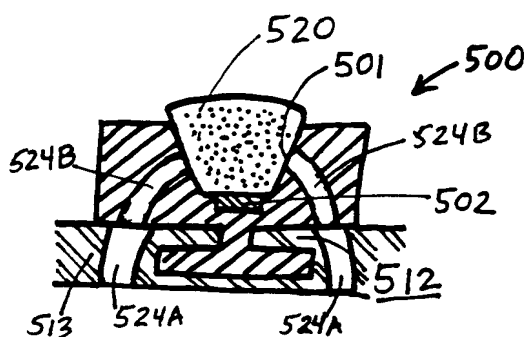


Fig. 5

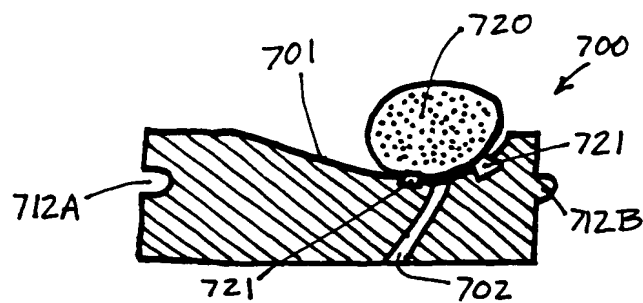


Fig. 7

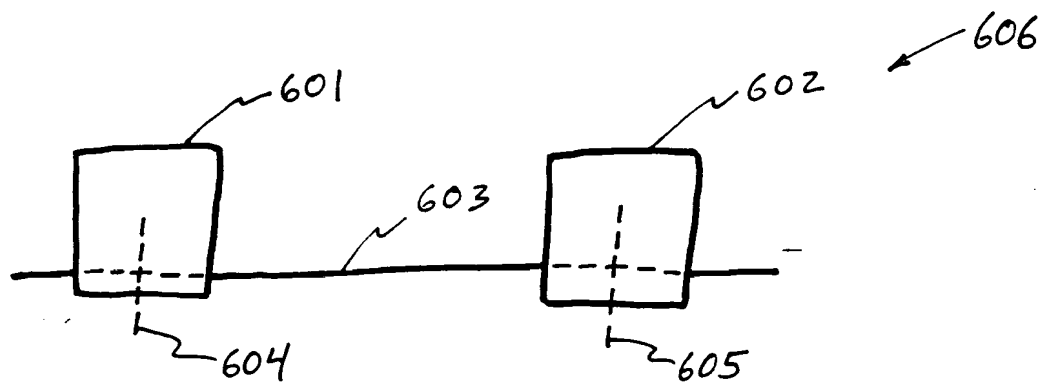


Fig. 6

Fig. 8A

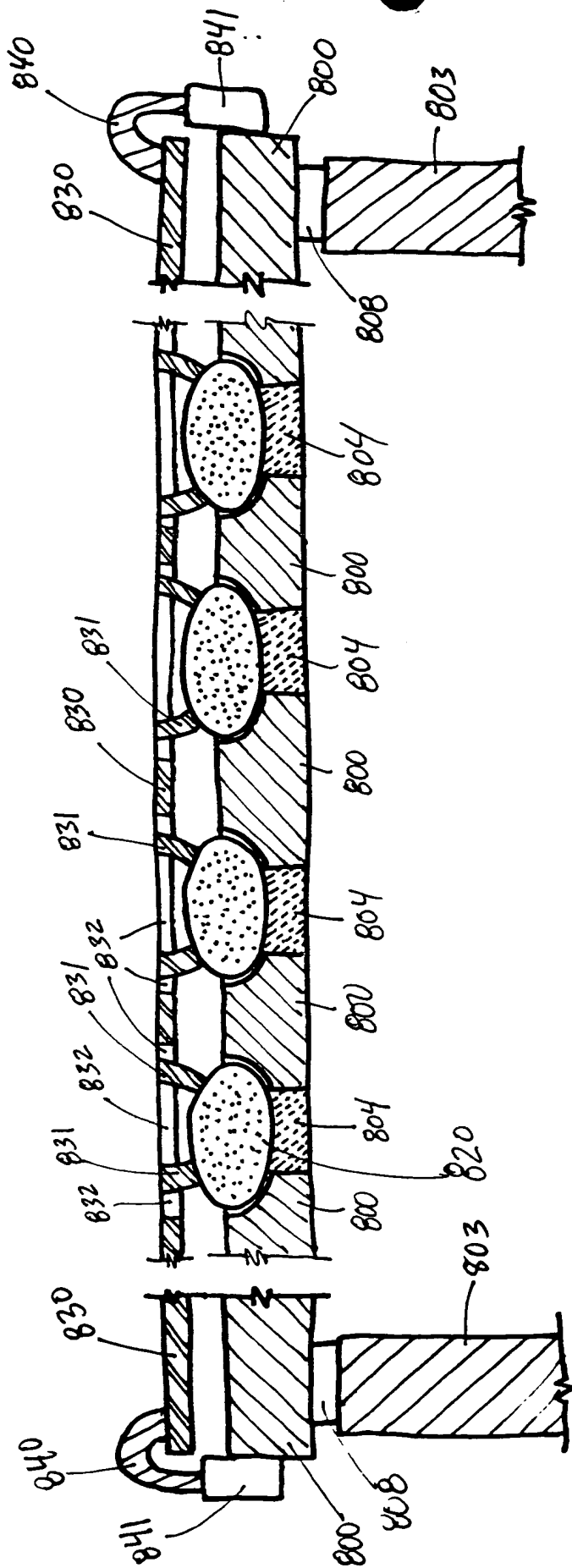
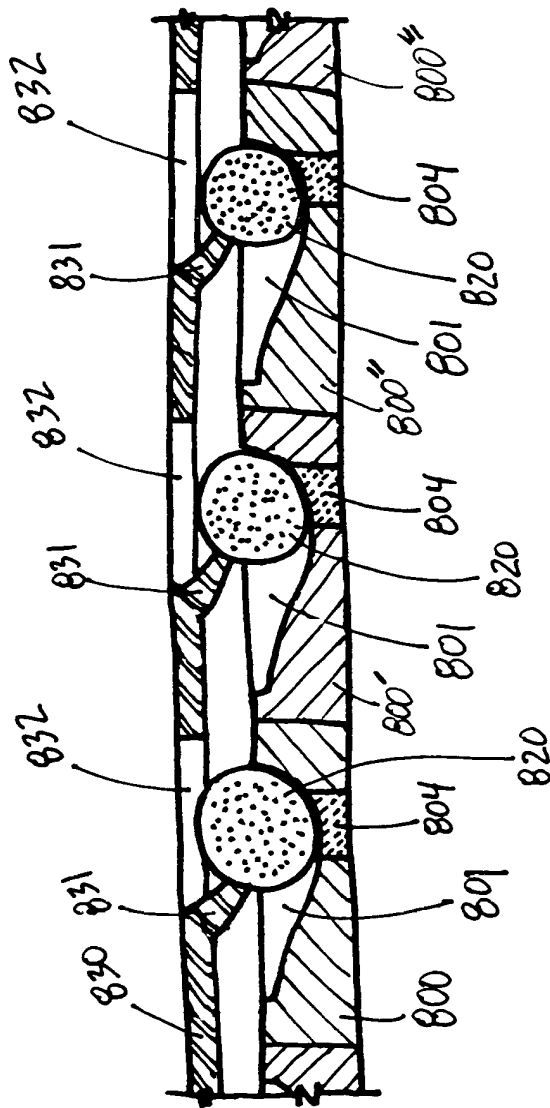


Fig. 8B



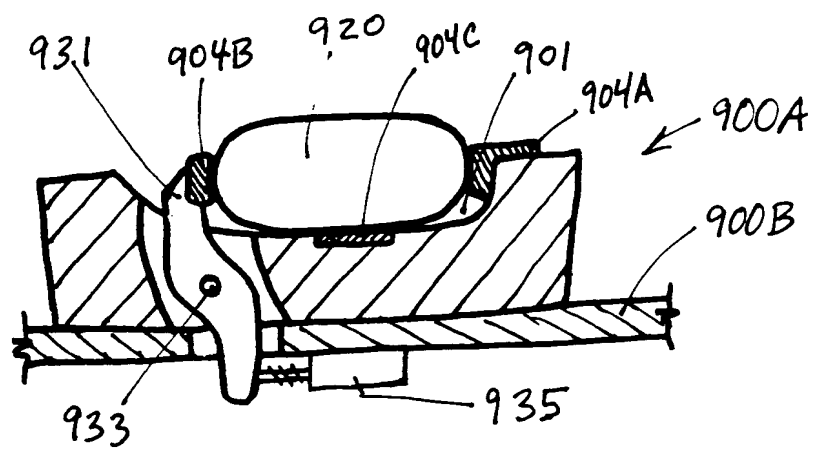


Fig. 9

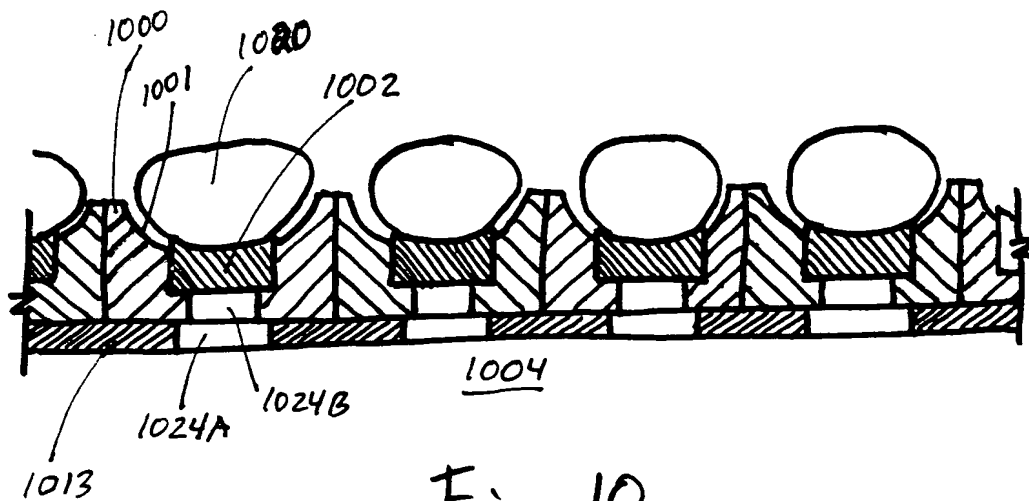


Fig. 10

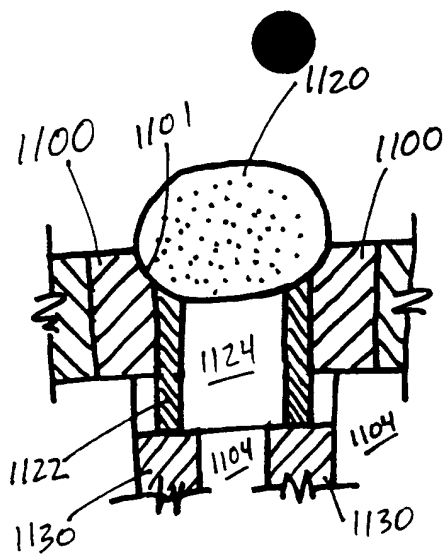


Fig. 11A

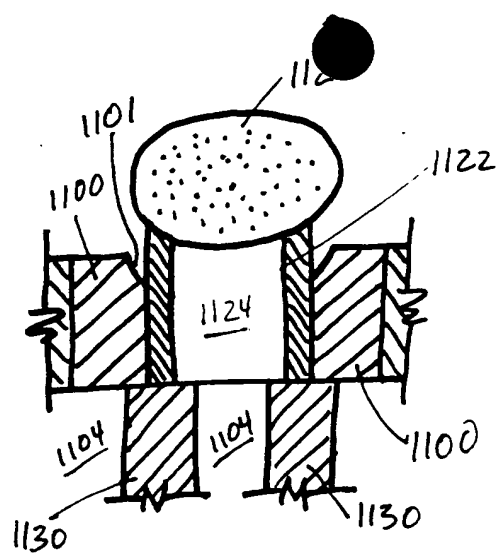


Fig. 11B

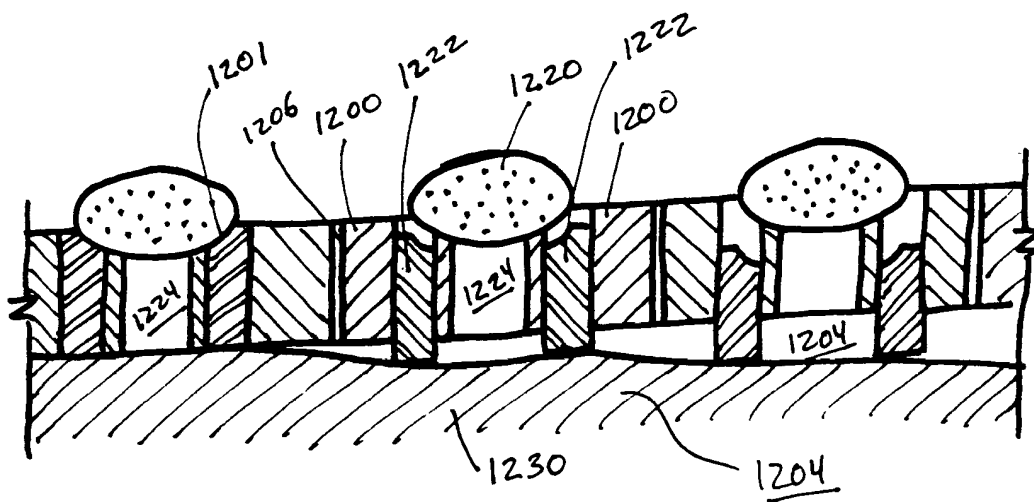


Fig. 12

002070-64562460

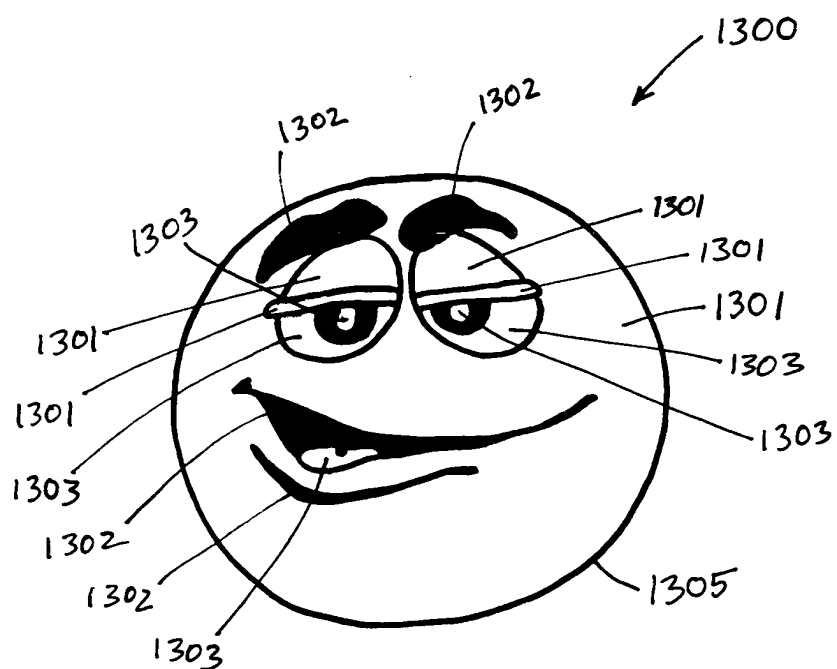


Fig. 13

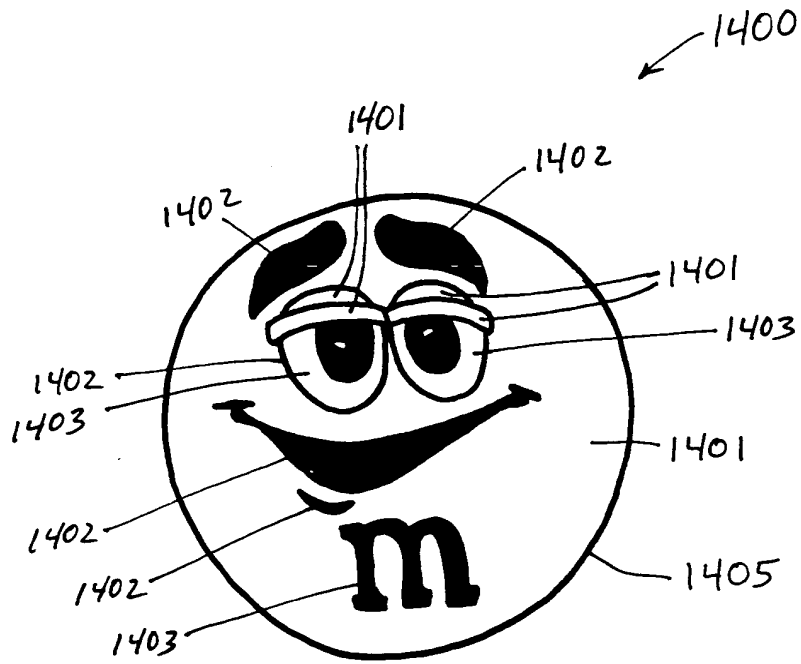


Fig. 14

A diagram of a smiling face, likely representing a user interface element or a character. The face is circular and contains several labeled components:

- 1500**: Points to the entire face assembly.
- 1501**: Points to the eyes.
- 1502**: Points to the eyebrows.
- 1503**: Points to the mouth.
- 1504**: Points to the chin.
- 1505**: Points to the neck area.

Fig. 15

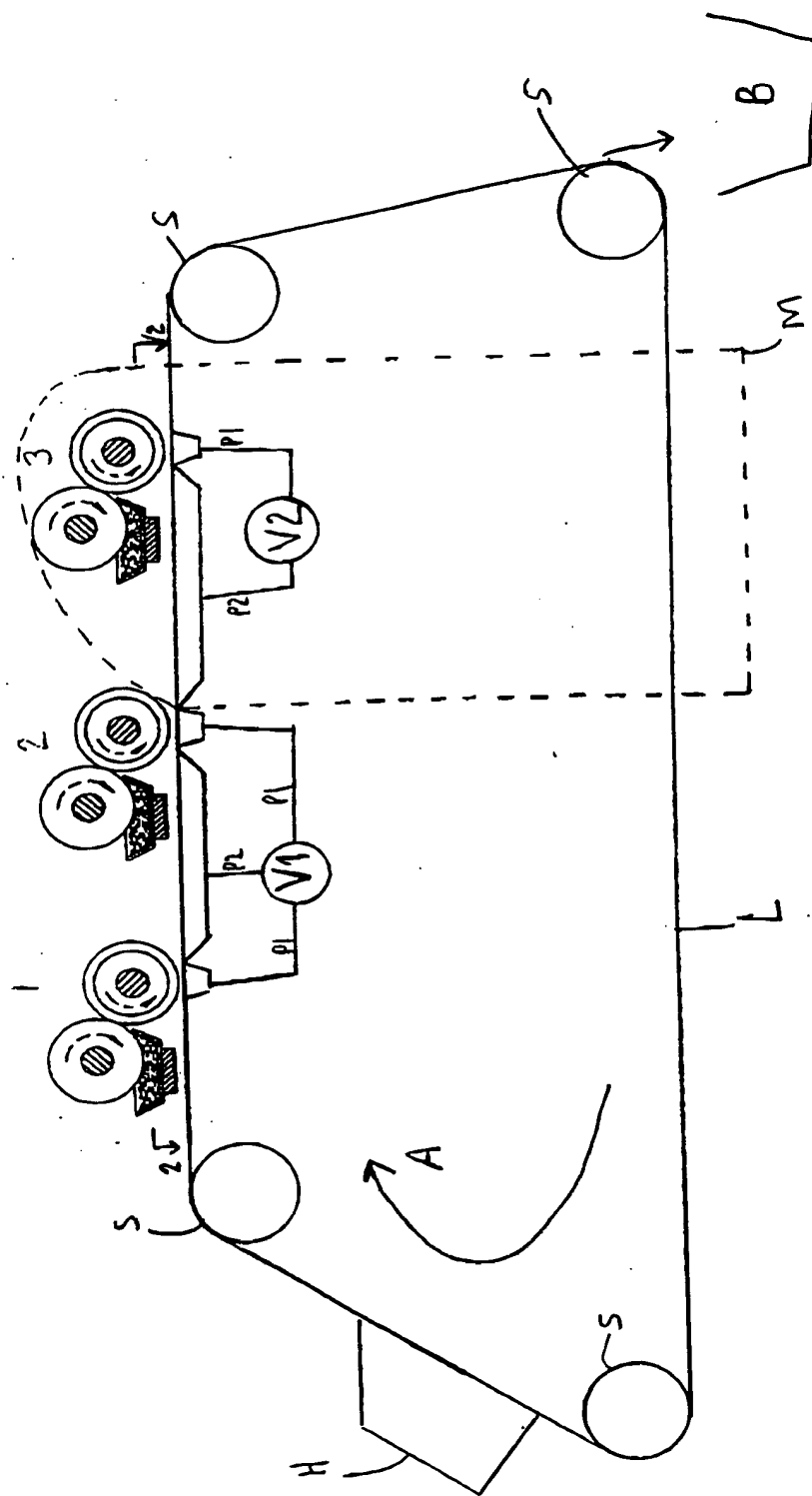


FIG. 16

00479549-010700

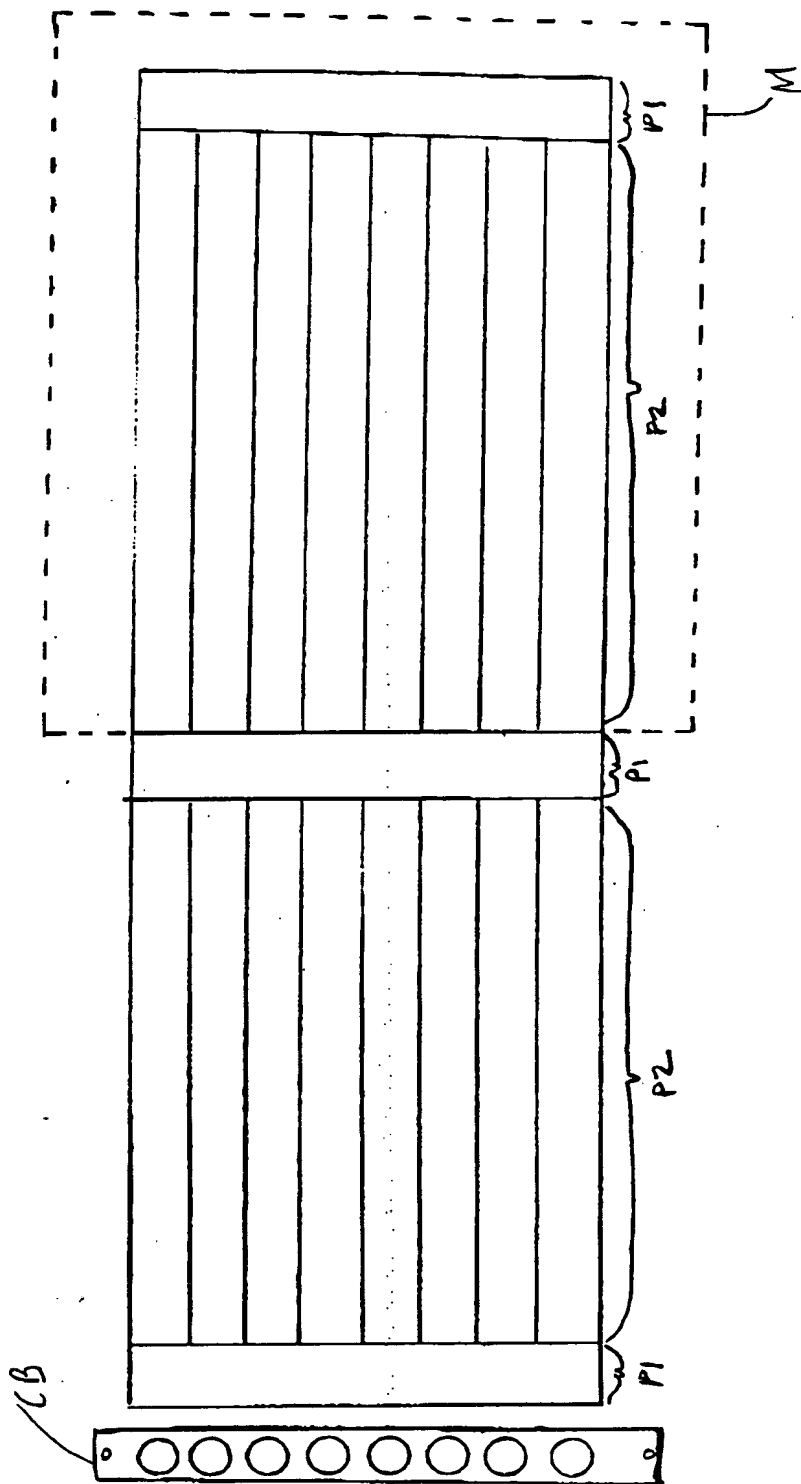


FIG. 17